



# Pillars, Jets and Dynamical Features (Ionization in SPH-simulations)



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ISIMA Santa Cruz, July 2010



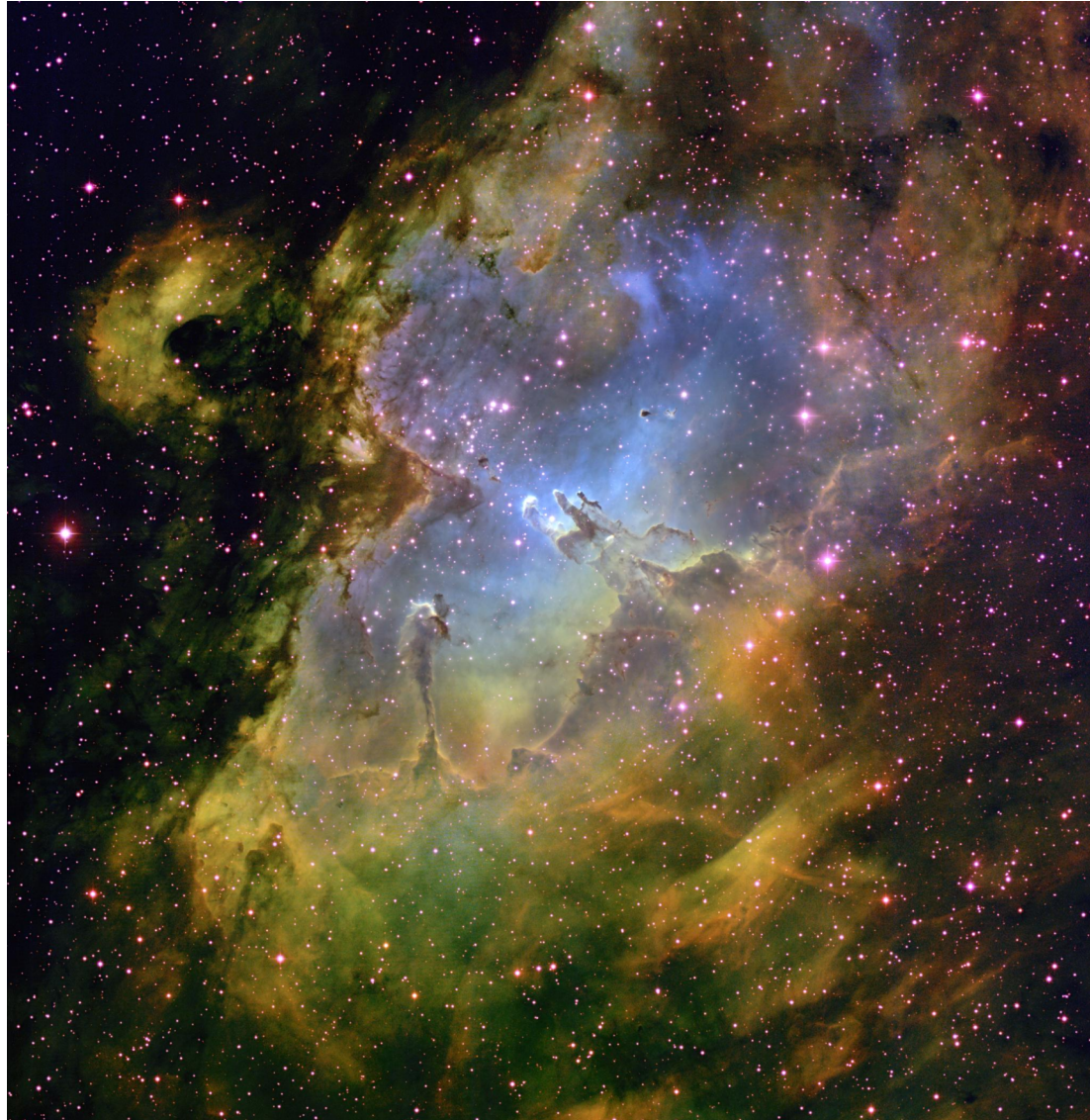
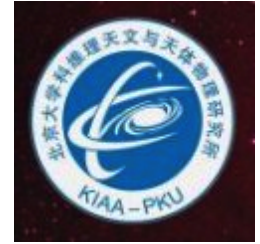
剛柔交錯  
天文也  
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以化成天下

*The Kavli Institute for Astronomy and Astrophysics at Peking University*



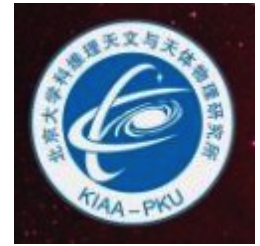
[www.kiaa.pku.edu.cn](http://www.kiaa.pku.edu.cn)

# The Eagle Nebula (M16)



T. A. Rector & B. A. Wolpa, NOAO, AURA

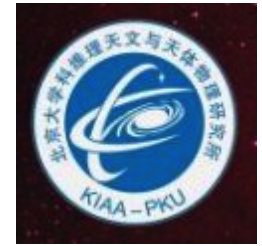
# The Pillars of Creation in M16



J. Hester, P. Scowen (ASU), HST, NASA

Pillar and Jets HH 901/902

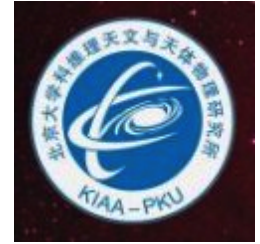
Hubble Space Telescope ■ WFC3/UVIS



NASA, ESA, and M. Livio and the Hubble 20th Anniversary Team (STScI)

STScI-PRC10-13a

# How do these structures form?



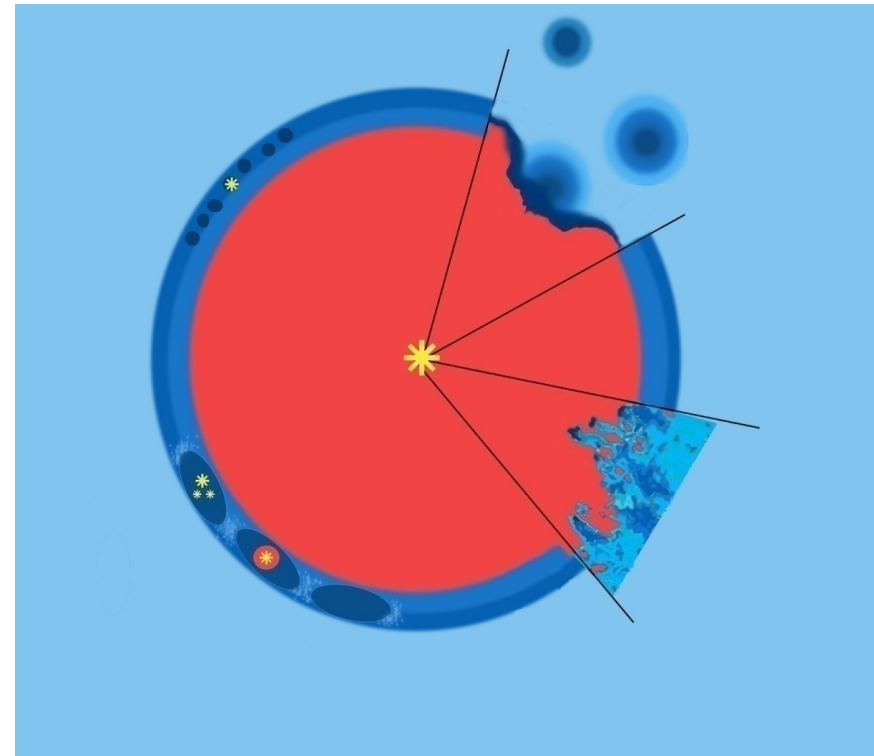
→ Instabilities in a shocked shell:

Rayleigh-Taylor instability:  
• Structures too smooth, no complex density structure

Gravitational instability:  
(Collect and Collapse)  
• Timescale and masses too large, more likely in supernova-shells

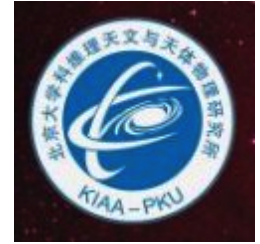
→ Radiation Driven Implosion of pre-existing clumps

→ Ionization of the turbulent parental cloud  
'Radiative Round-Up'



(figure by courtesy of Lise Deharveng)

# Radiative Transfer



$$\frac{1}{c} \frac{\partial I_\nu}{\partial t} + \vec{n} \cdot \vec{\nabla} I_\nu = \varepsilon_\nu - \kappa_\nu \rho I_\nu$$

$I_\nu = I_\nu(\vec{r}, \vec{n}, t)$  : intensity at a given monochromatic frequency  $\nu$

$\varepsilon_\nu = \varepsilon_\nu(\vec{r}, \vec{n}, t)$  : emissivity

$\kappa_\nu = \kappa_\nu(\vec{r}, \vec{n}, t)$  : mass absorption coefficient

➡ 7-dimensional partial differential equation

- Assumptions:
- Intensity is not time dependent
  - Only one source emitting / no scattering  $\Rightarrow \varepsilon=0$

$$\vec{n} \cdot \vec{\nabla} I_\nu = -\kappa_\nu \rho I_\nu \quad \Rightarrow I_\nu(\vec{r}) = I_0 e^{-\tau(\vec{r})} \quad \text{with } \tau(\vec{r}) = \int_{\vec{r}_0}^{\vec{r}} \kappa_\nu(r) \rho(r) dr$$

# Ionization



Ionizing Radiation:  $J(x) = \int_{\nu_{Ly}}^{\infty} I_{\nu}(x) d\nu = J_0 e^{-\tau(x)}$

Mass absorption:  $\kappa_{\nu} = \frac{\sigma_{\nu} n_H}{\rho} \approx \frac{\bar{\sigma} n_H}{\rho}$  with  $\bar{\sigma} = \frac{\int_{\nu_{Ly}}^{\infty} I_{\nu} \sigma_{\nu} d\nu}{\int_{\nu_{Ly}}^{\infty} I_{\nu} d\nu}$

Optical Depth:  $\Rightarrow \tau(\vec{r}) = \int_{\vec{r}_0}^{\vec{r}} \frac{\bar{\sigma} n_H}{\rho} \rho dr = \int_{\vec{r}_0}^{\vec{r}} \bar{\sigma} n_H(r) dr$

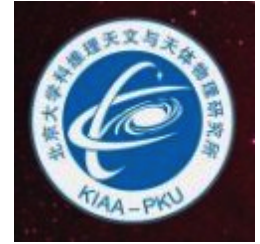
Ionization Degree:  $\eta \equiv \frac{n_e}{n}$  ,  $\frac{d\eta}{dt} = \frac{1}{n} \frac{dn_e}{dt} = \frac{1}{n} (I - R)$

and  $I = -\nabla J$  ,  $R = n_e^2 \alpha_B = n^2 \eta^2 \alpha_B$

Recombination:  $\alpha_B = \sum_{i=2}^{\infty} \alpha_k$  (on the spot approximation)



# The Strömgren-Sphere



• Ionization degree:  $\eta \equiv \frac{n_e}{n}$  ,  $\frac{d\eta}{dt} = \frac{1}{n} \frac{dn_e}{dt} = \frac{1}{n} (I - R)$

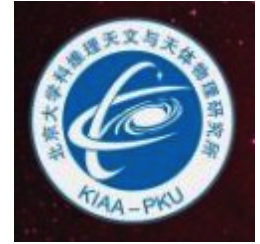
• Recombination:  $R = n_e^2 \alpha_B = n^2 \eta^2 \alpha_B$   $\alpha_B = \sum_{i=2}^{\infty} \alpha_k$

• Equilibrium:  $\frac{d\eta}{dt} = 0 \Leftrightarrow I = R \Leftrightarrow -\nabla J_{Ly} = n^2 \eta^2 \alpha_B$

↓  
Integration  
↓

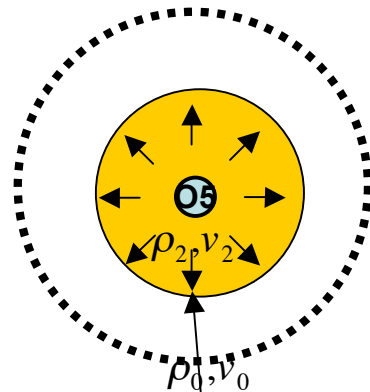
• The Strömgren-Sphere:  $J_{Ly} = V_S n^2 \eta^2 \alpha_B$

# Evolution of a Strömgen-Sphere



$$t < t_{crit}$$

$$\rho_2 \approx \rho_0$$



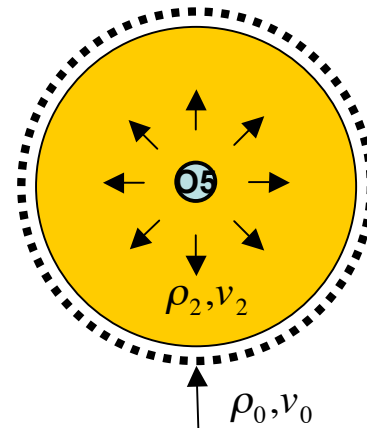
ionisation front type R

$$v_{ion} = v_0 > c_2$$

$$t = t_{crit} \approx 5kyr$$

$$\rho_2 < \rho_0$$

transition R  $\Rightarrow$  D

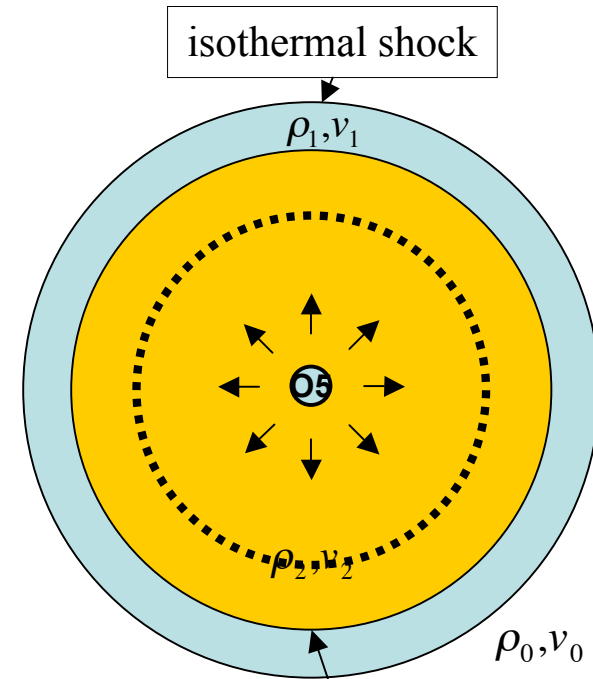


Strömgen-sphere

$$R_S = \left( \frac{3F_{Ly}}{4\pi\alpha_B n_0^2} \right)^{1/3}$$

$$t > t_{crit}$$

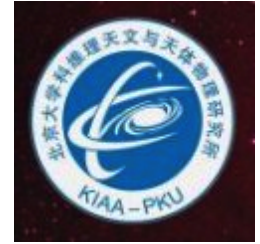
$$\rho_2 < \rho_1 > \rho_0$$



ionisation front type D

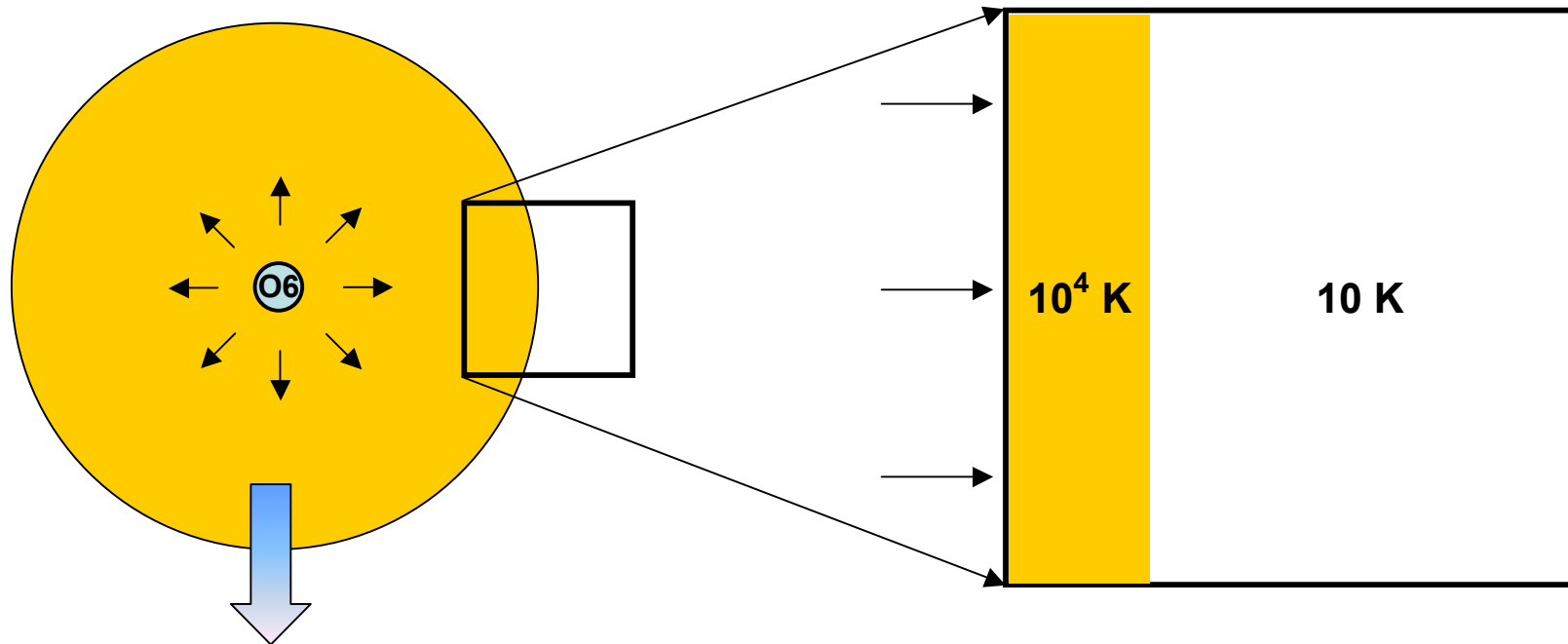
$$v_{ion} = v_1 < c_2$$

# Simplified Prescription



- Heating by UV radiation via  $T = T_{\text{cold}} \cdot (1 - \eta) + T_{\text{ion}} \cdot \eta$

Ionised Strömngren sphere

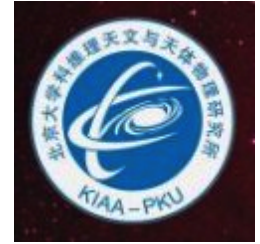


Every UV-photon ionises  
one hydrogen atom

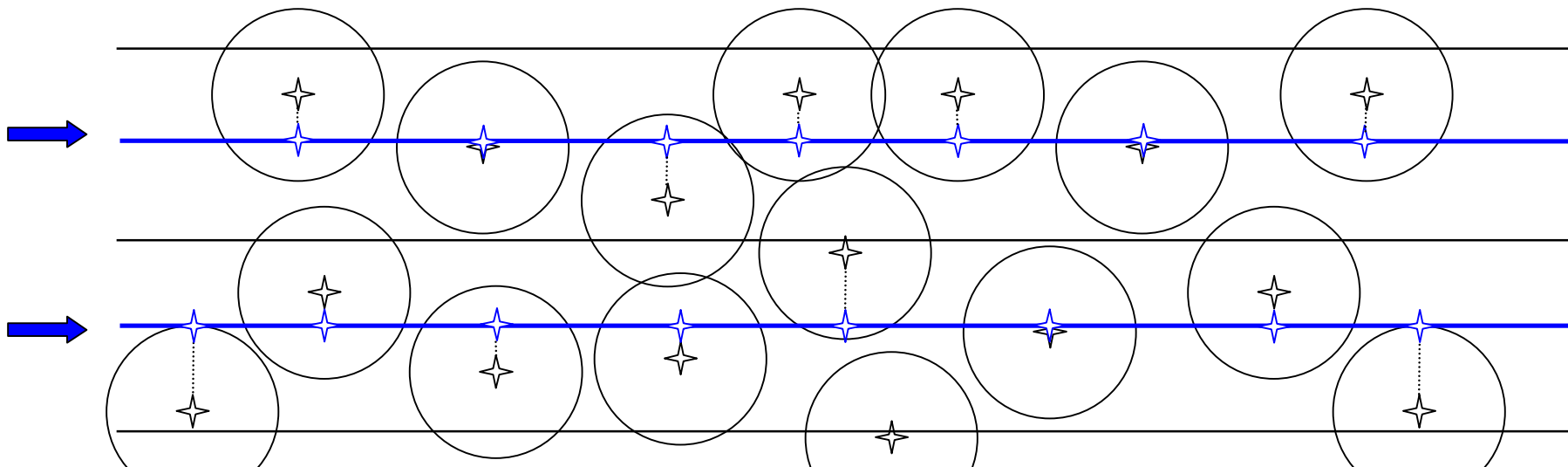
Shock front is driven  
into the cold medium

Average temperature  $T_{\text{ion}} = 10^4 \text{ K}$

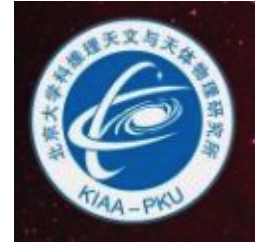
# Numerical Method I: iVINE



- OMP-parallel tree/SPH-Code: iVINE: Ionization + VINE  
(Gritschneider et al. 2009, MNRAS, 393, 21 ; Wetzstein et al. 2009, ApJS, 184, 298)
- Following the radiation along a grid of line-of-sights (ray shooting)
- The size  $\Delta y$  of the rays is determined by the smoothing length close to the area of infall
- As soon as the ray size gets twice as large as the local smoothing length, the ray is refined.
- On the ray the ionization is calculated (photon conserving)
- The particles get assigned a temperature  $T = \eta T_{hot} + (1 - \eta) T_{cold}$



# Physical Timescales



- Gravity:  $t_{ff} = \sqrt{\frac{3T}{32\pi\rho}}$
- Hydrodynamics:  $t_{hydro} = l/c_s$  with  $c_s = \sqrt{\frac{kT}{\mu m_H}}$
- Ionisation:  $t_{rec} = \frac{1}{n\alpha_B}$
- Cooling:  $t_{cool} = \frac{nkT}{\Lambda_{cool}}$

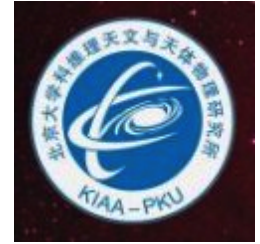
$$n = 100 \text{ cm}^{-3}, T_{cold} = 10 \text{ K}, T_{hot} = 10^4 \text{ K}, \alpha_B = 2.7 \cdot 10^{-13} \text{ cm}^3 \text{ s}^{-1}$$

⇓

$$t_{ff} > t_{cold} > t_{hot} > t_{rec} > t_{cool}$$

$$5 \text{ Myr} > 4 \text{ Myr} > 76 \text{ kyr} > 1 \text{ kyr} > 0.3 \text{ kyr}$$

# Numerical Timesteps



•Gravity:  $t_{ff} \approx 5 Myr$   $\Rightarrow$  Timestep criterion via acceleration

•Cold Gas:  $t_{cold} \approx 4 Myr$   $\Rightarrow$  Timestep criterion (CFL)

•Hot Gas:  $t_{hot} \approx 75 kyr$   $\Rightarrow$  Boost in energy, no criterion  
Solution: new timestep as soon as  $x > 10^{-3}$

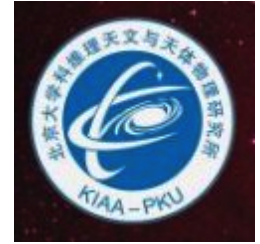
$$\Delta t_{new} = \Delta t_{old} \cdot \frac{c_{cold}}{c_{hot}}$$

•D-front:  $v_D < c_{cold}$   $\Rightarrow$  Timestep criterion of hot gas sufficient

•R-front:  $v_R > c_{cold}$   $\Rightarrow$  No timestep criterion  
Solution: small initial timestep to avoid  $\Delta x > 0.1$

•Cooling:  $t_{cooling} \approx 0.3 kyr$   $\Rightarrow$  Isothermal Equation of State

# Ionization of a Turbulent Cloud



- the radiation sweeps up hydrogen and triggers it into collapse

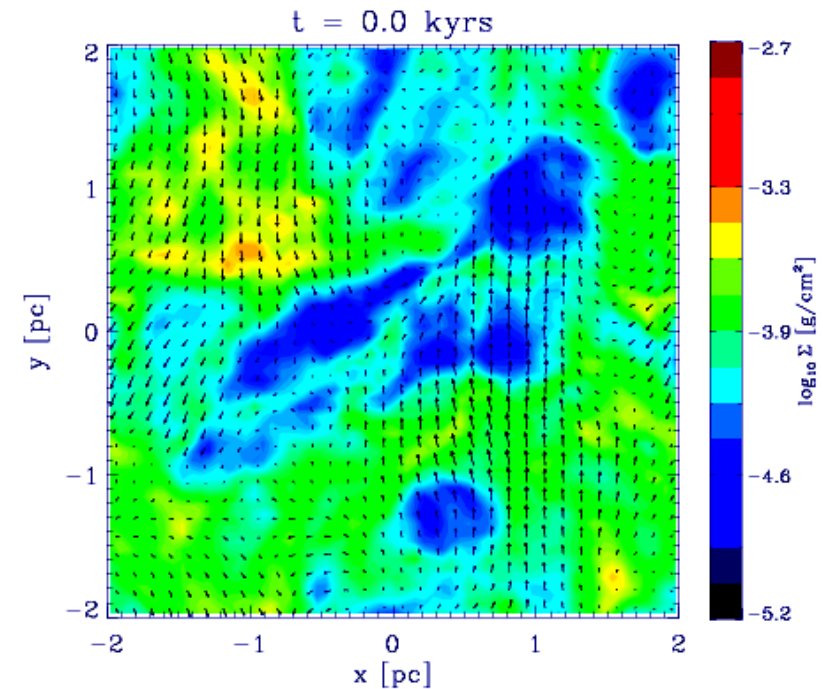
(Gritschneider et al. 2009, MNRAS, 393, 21 , Gritschneider et al. 2009, APJ, 694, L26)

Turbulent box (Mach 5):

Particles	T	$n_{\text{mean}}$
>2 Mio	10 K	$300 \text{ cm}^{-3}$

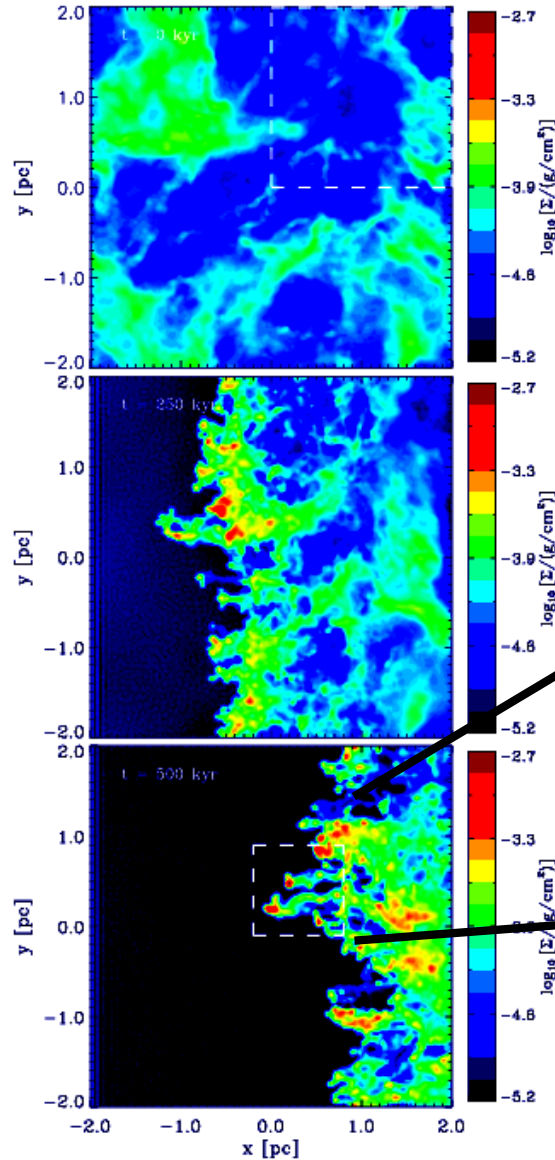
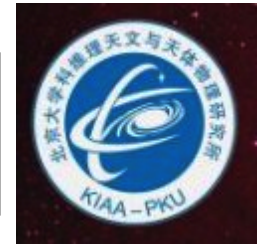
Source of ionization:

$$F_0 = 5 \cdot 10^9 \text{ photons cm}^{-2}$$

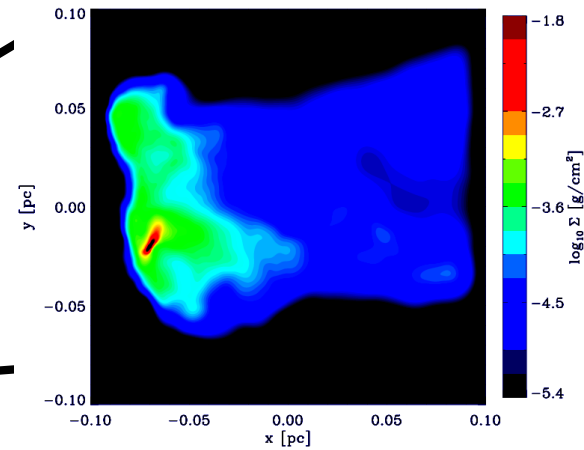


- ➡ spatial resolution as high as 0.03 pc
- ➡ with self-gravity (open boundaries)
- ➡  $M_{\text{part}} \sim 10^{-4} M_{\text{sun}}$
- ➡ hydrodynamics: periodic boundaries

# 'Radiative Round-Up'



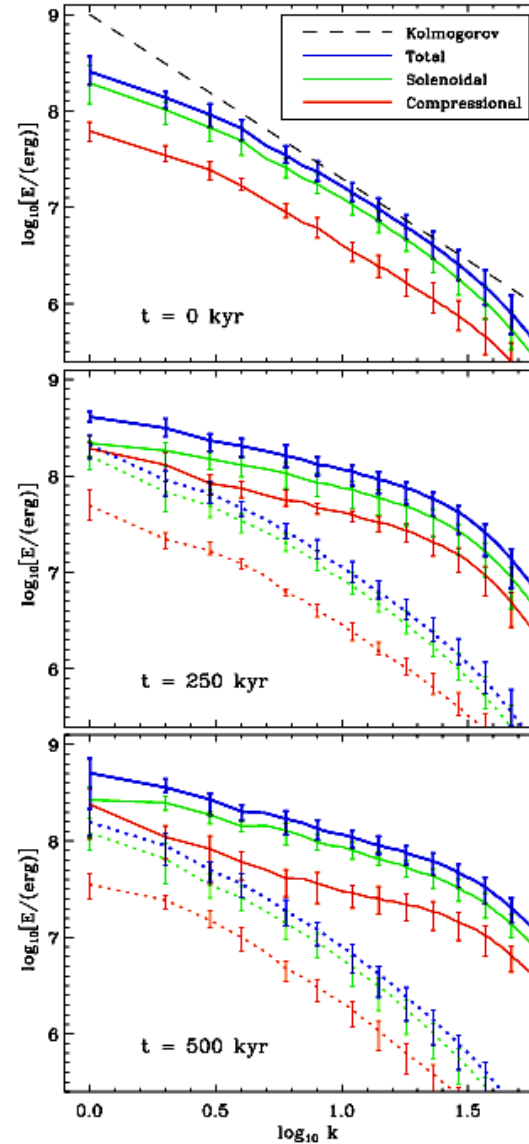
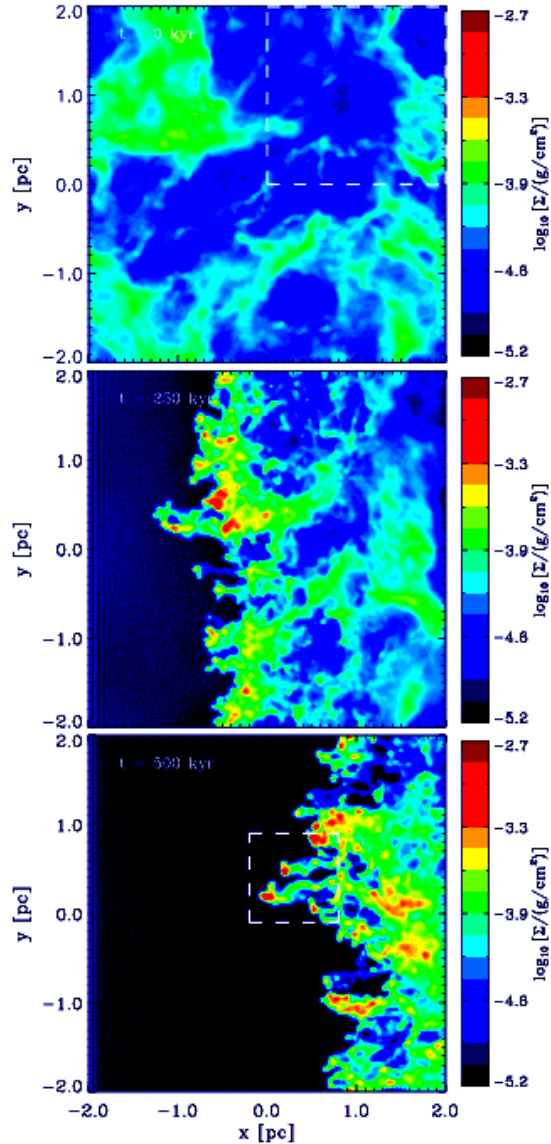
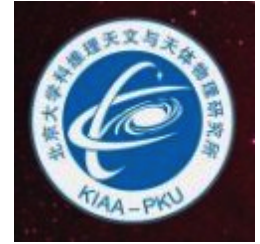
t=550 kyr



~10% of the mass  
is ionized



# Driving Turbulence



$$v' = \rho^{1/2} v$$

$$10^2 \text{ cm}^{-3} < \rho < 10^4 \text{ cm}^{-3}$$

Conversion efficiency:

(Gritschneider et al. 2009, APJ, 694, L26)

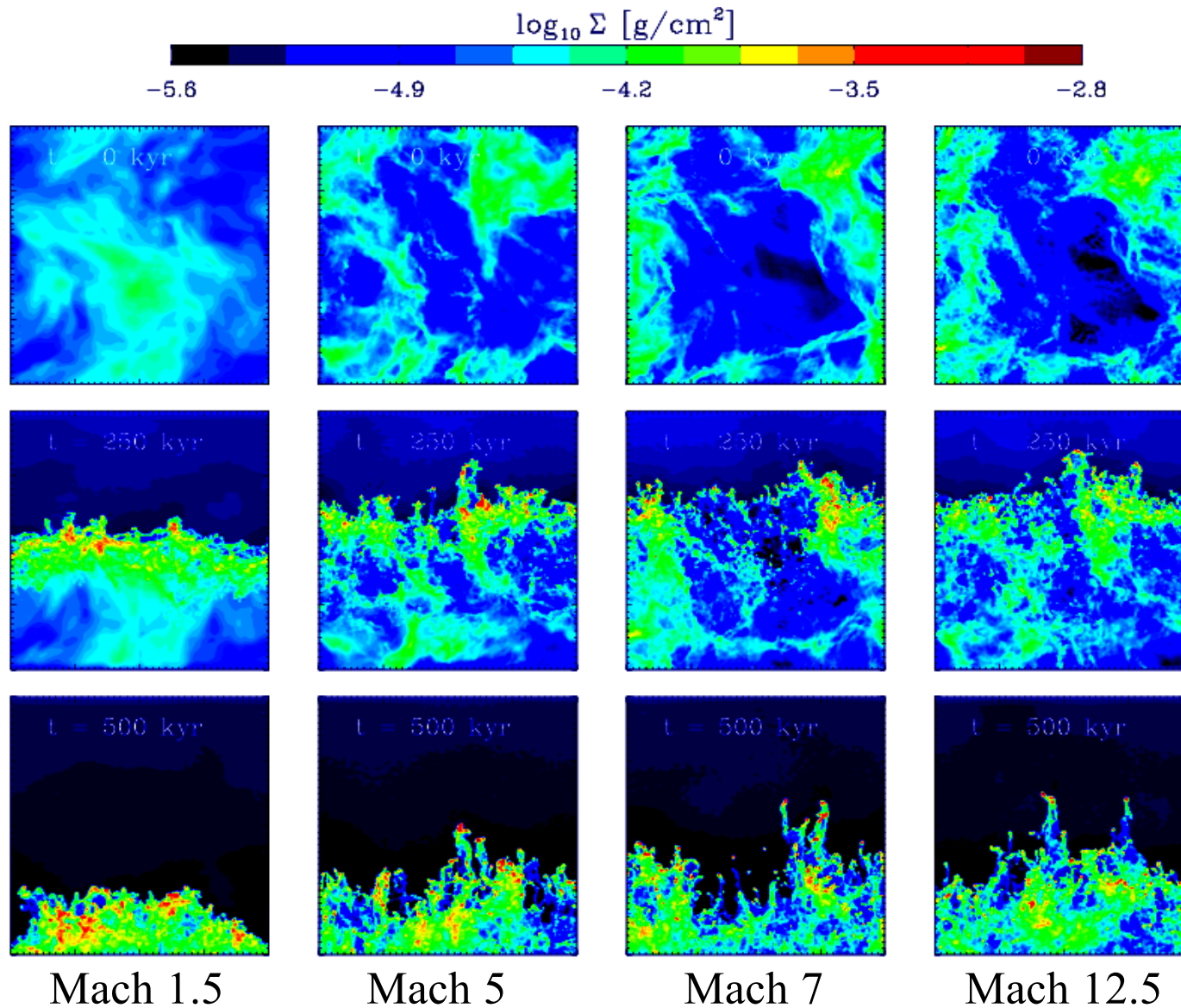
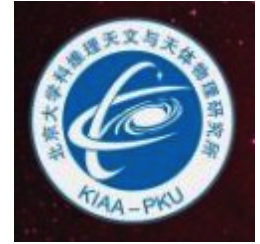
$$\sigma = \frac{e_{turb}}{e_{Ly}} \approx 2 \cdot 10^{-5}$$

Previous estimates:

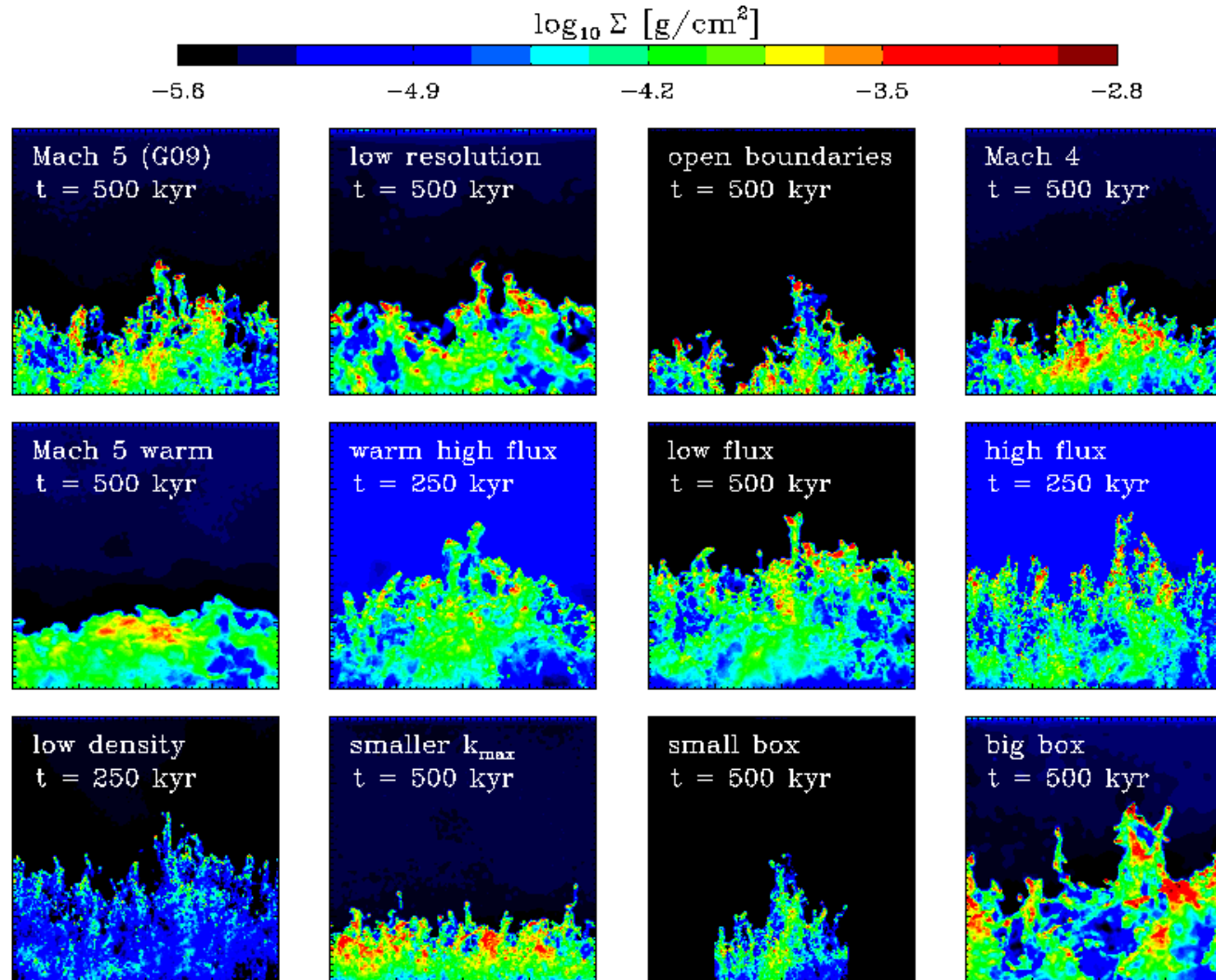
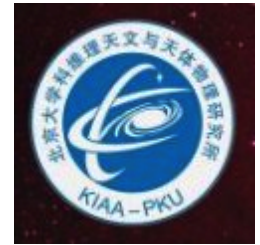
$$\sigma \approx 2 \cdot 10^{-6}$$

(e.g MacLow & Klessen, 2004)

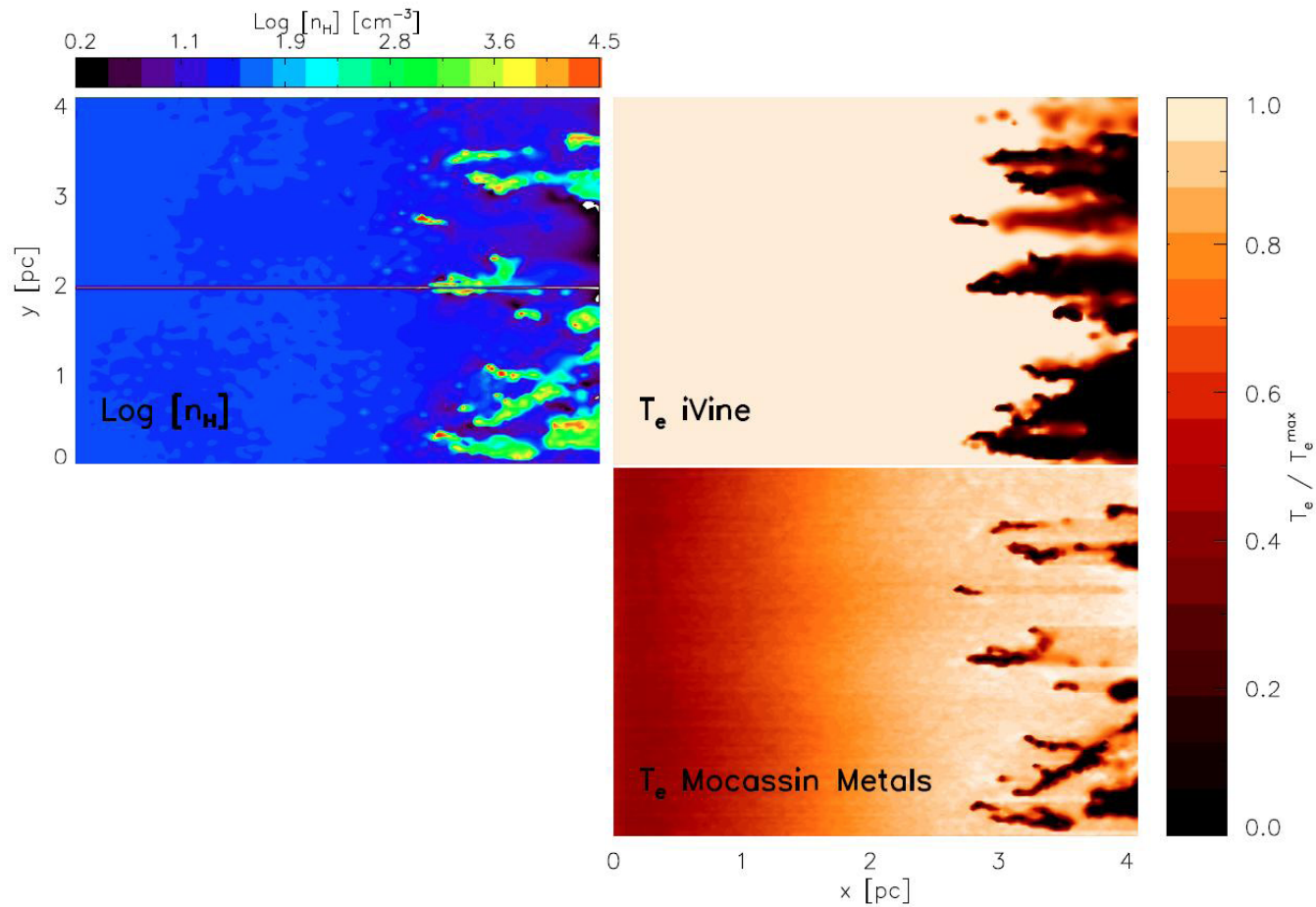
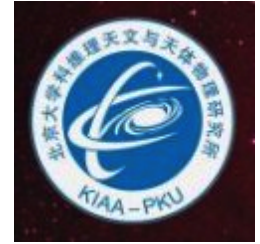
# Dependence on Mach Number



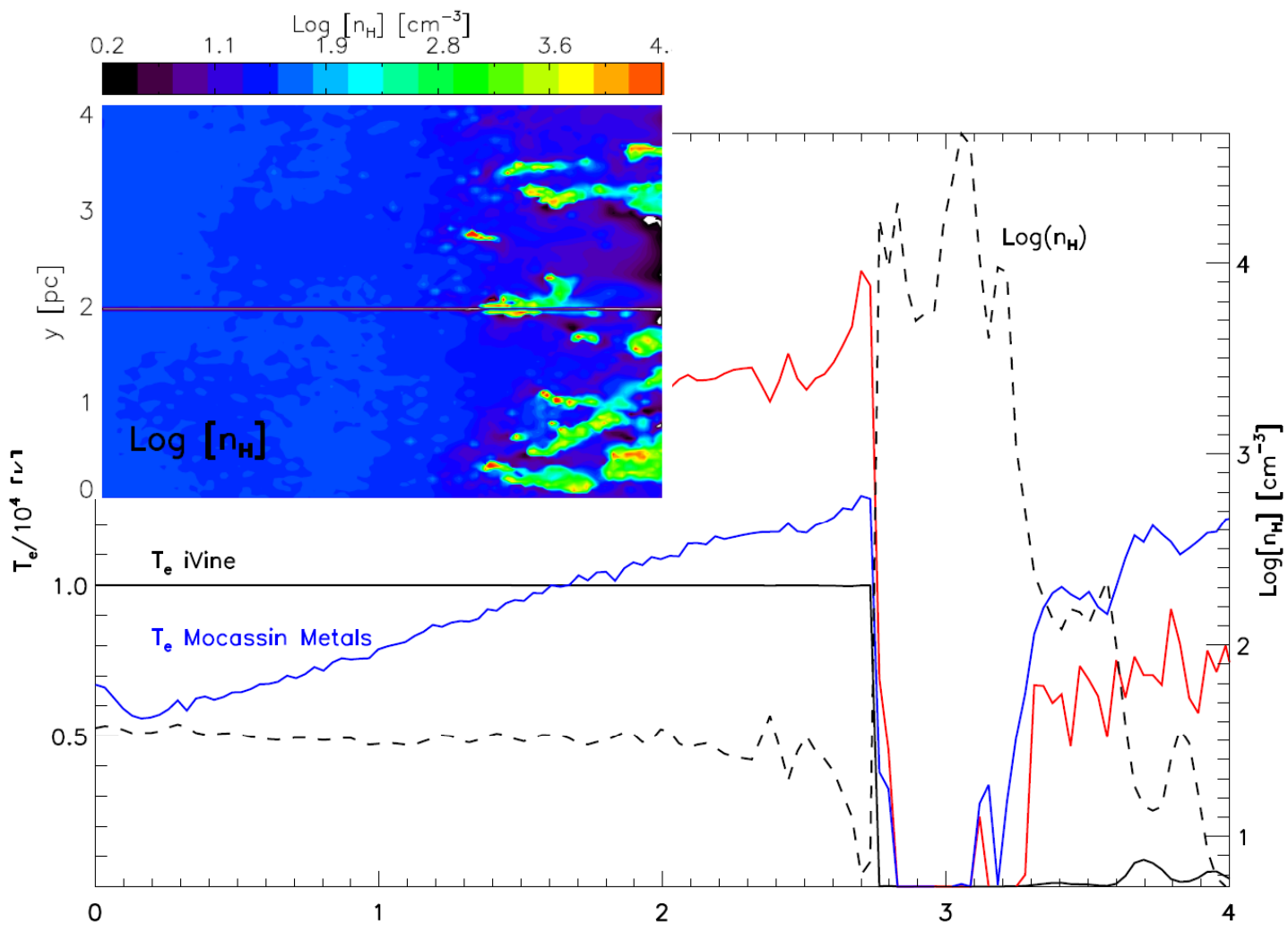
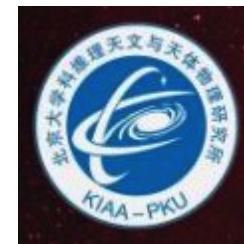
# Further Parameter Study



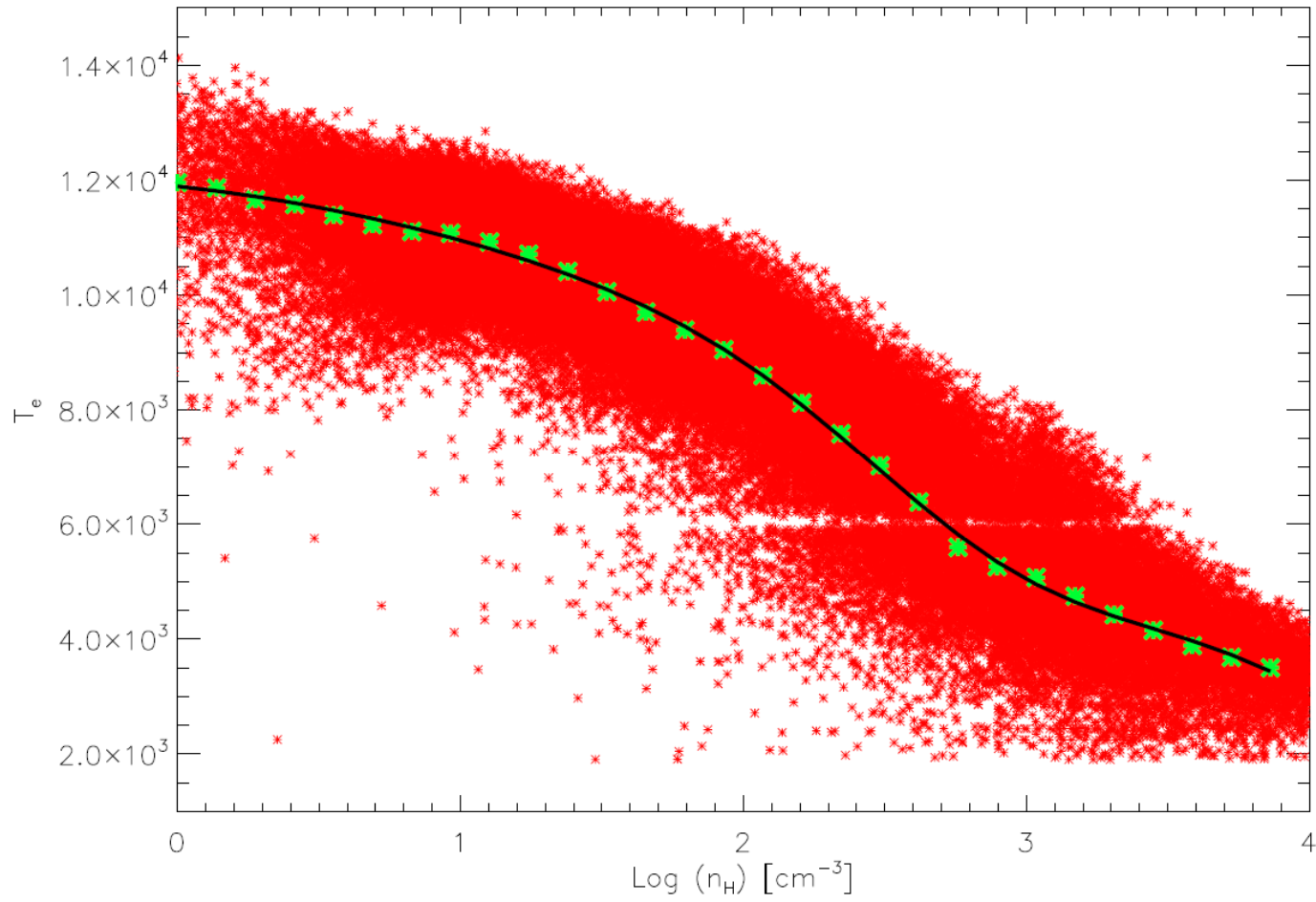
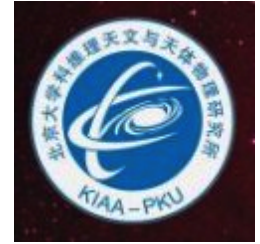
# VINE vs MOCASSIN

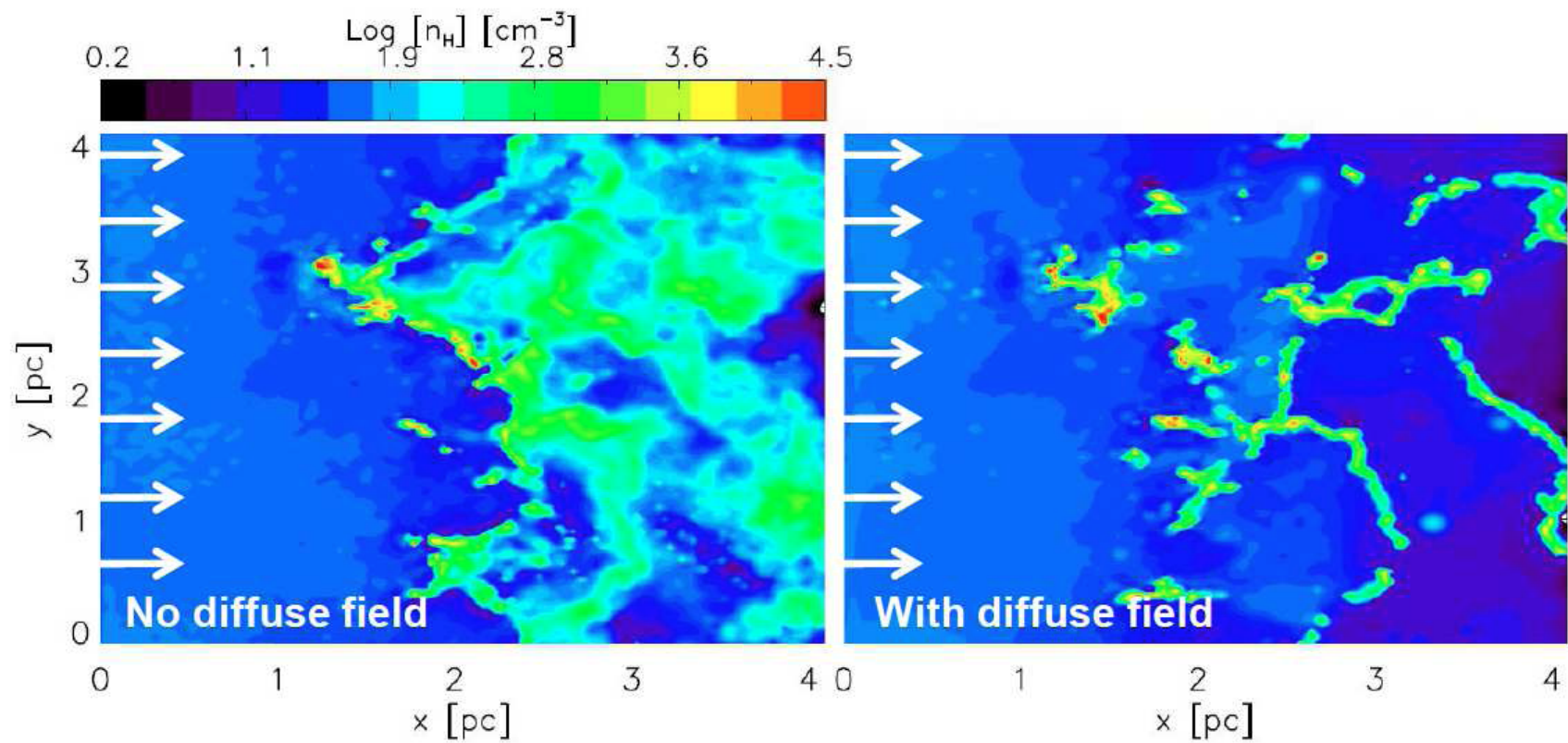
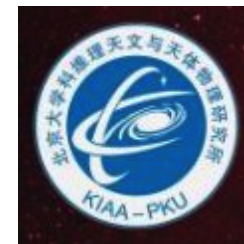


Ercolano & Gritschneider, 2010, in prep

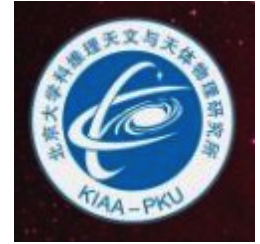


# Diffuse Heating

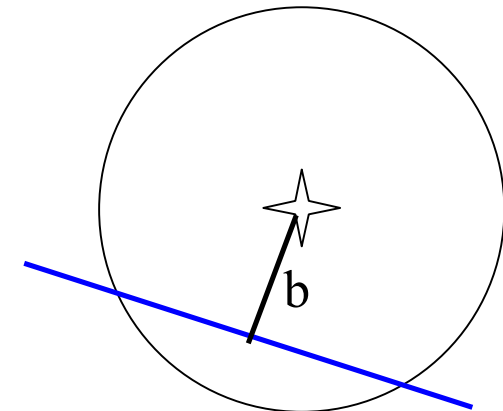
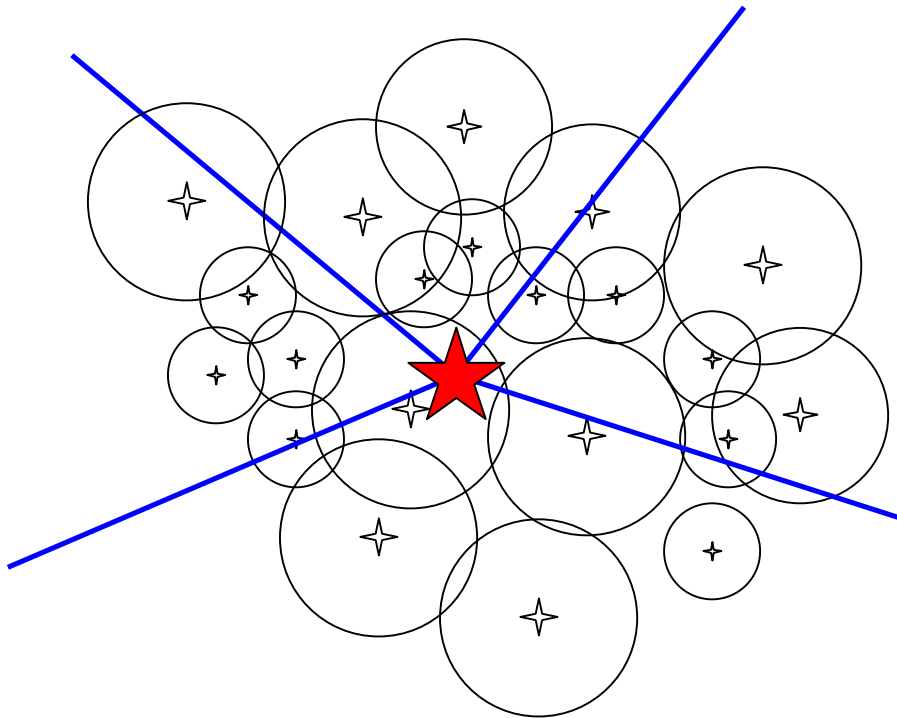




# Numerical Implementation II: VINERY



- VINE + SPHRAY (Altay et al. 2008, MNRAS 386)
- Monte Carlo approach
- Axis Aligned Bounding Box (AABB) test to calculate intersections
- Ray updates similar to CRASH

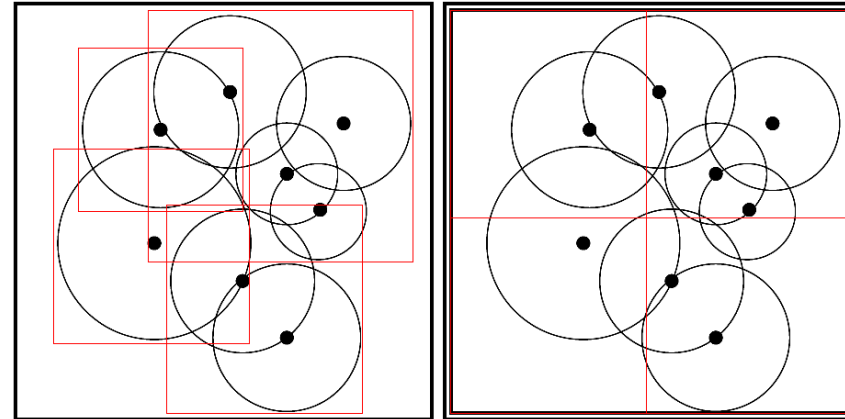




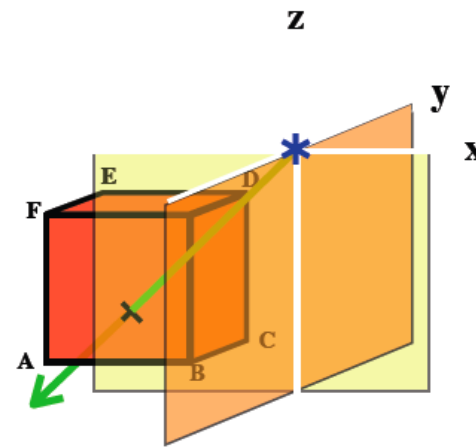
# Ray - Particle Intersection



- Amend oct-tree with AABB (define leaves)



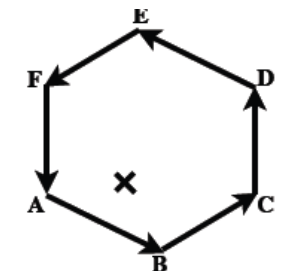
- Determine leaves hit by ray by using Plücker coordinates



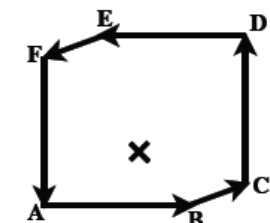
AABB in the VI. octant  $(-, +, -)$ , which the ray is pointing into

- Determine particles hit by ray

$$|\vec{p} - \vec{s} - l\vec{d}| < h \text{ and } l = (\vec{p} - \vec{s}) \cdot \vec{d} > 0$$

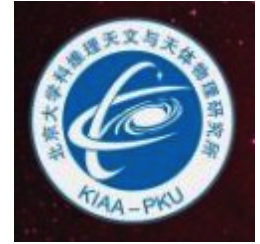


Silhouette as seen by green ray



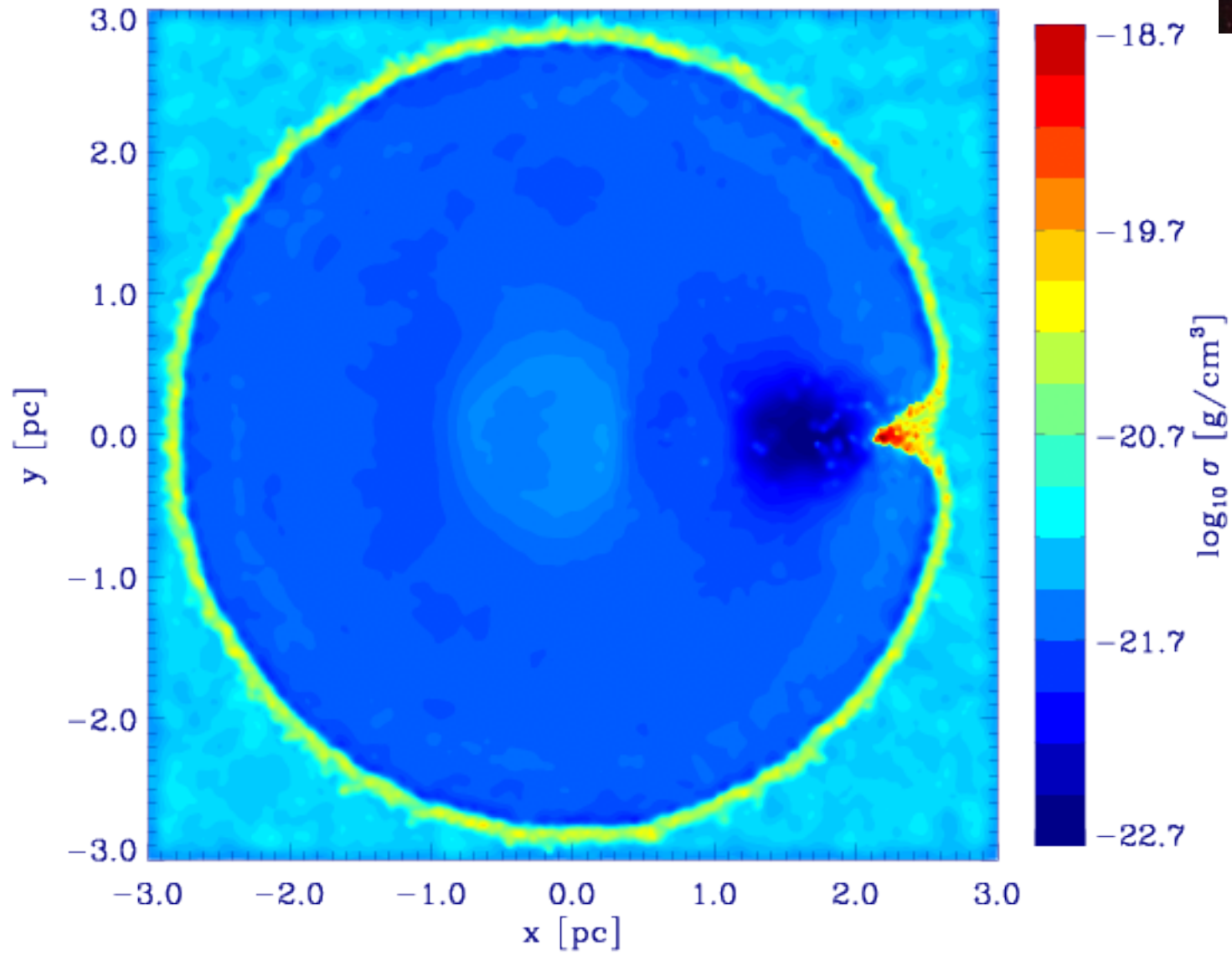
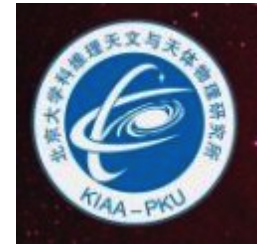
Silhouette as seen by reader

# Calculation of the Ionisation Degree

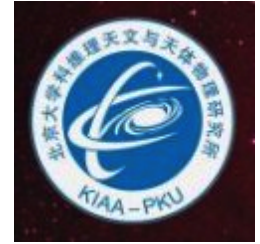


- Photons are deposited according to the column density, calculated via  $W(b)$
  - Recombinations since the particle got last hit by a ray are taken into account
  - Rate equations for 6 species (HI, HII, HeI, HeII, HeIII,  $e^-$ )
  - Time integration using a RK or a BDF solver
- ⇒ New ionisation degree / abundances / temperature
- ⇒ New time-step (as in iVINE)

t=160 kyr



# Conclusions



- ‘Radiative Round-Up’ leads naturally to the observed structures and morphology, density and kinematics are reproduced
  - Whether pillars form at all depends on the temperature and the Mach number (i.e.  $\mathcal{M} > 2$  @ 10K,  $\mathcal{M} > 10$  @ 100K)
  - The size of the pillars is depending on the turbulent driving mode (i.e. the extend of the initial largest structure)
  - The density of the pillars is determined by the initial flux, density and the time since the ignition of the source
  - Whether pillars or globules form depends on the initial tangential velocity ( $v_c \sim 1 \text{ km s}^{-1}$ ), i.e. on the Mach number
- To treat the evolution of the entire HII region an implementation of point sources will be needed
- These implementation (and any other treating radiative transfer on a non-constant grid) will need very effective ray-sphere-intersection test
- There are open issues with respect to turbulence, turbulent driving, mixing, ...